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tps file and the map pages to create and view your maps with complete flexibility. Cartographer CC3 Cartographer is a general-purpose map editing program. It has a series of custom-built tools that make it ideal for non-map-making tasks such as drawing floors or game tables, or for creating mazes, dungeons, combat areas, and items that interact with the world. CC3 allows for extreme flexibility in tool placement and positioning, which is essential in any environment that requires creative freedom. Its straightforward interface has a collection of tools covering everything from drawing lines and cubes to mathematical equations and advanced function-call and script-based tools. Cartographer is very extensible, too. Custom functions and events can be written to handle a variety of needs. Users may write their own functions for use in games or for their own personal use. They may also purchase third-party functions from third-party developers, many of which are readily available through Cartographer's own custom library of functions. Features Cartographer has a wide variety of tools available to draw, edit, and place maps and other features in the game world. Below is a list of the tools and utilities found in the program: Draw Tools These are the most basic tools available to artists for creating their maps. Cubes and Lines Cubes can be used to create walls or floors. They are very simple to use. Geometric Lines Geometric lines are used to create bridges, stairs, ramps, signs, fences, or any other line that is a specific length. These lines are best used for creating an overall structure to your map. Grid Line The Grid Line can be used for dividing the map into different levels, or to create a grid floor for a dungeon or large room. This is also useful for dividing the map for easy overview. Object Line The Object Line can be used for creating simple paths or areas, like a road or a trail, or for creating walls, like for a fortress or an arena. This tool is also used for creating a simple floor for a dungeon or a world map. Object Path Line The Object Path Line tool creates a path for objects like barrels or tanks. If used with the Paths tool, it will fill that path. The Object Path Line tool is best used for creating objects for a game world. Path The Path tool creates paths around objects or other parts of the 82157476af

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